

BARS Committee Meeting Agenda

Please include your initials after any general entries that you make.

Attendance: TJ B., Sal S., TJ C., Alex Y., Michael W., Dom P., Tim B., Twan C., Josh T., Michael F., Dennis T., Matt B., Juni R., Terrell B., Stephen E., Scott B., Alex K., Troy S., Julian D., Andrew V.,

1. Open Discussion from the Committee

- a. Want something discussed at the meeting? Think there is a problem? Have a good idea and want to get more involved? Toss it in the mix for discussion!
 - Idea of head ref. Switching of refs after matches led to inconsistent calls. Some way of accountability to who makes calls/is certain.
 - Issues rise when there are two refs (maybe it is a functional issue).
 - Encourage commitment to calls, in spite of wavering back and forth, leading to frustration. Alex spoke to the refs after the games to reinforce this idea.

2. Updates from the Commissioner

- a. Exec board voted to revise Alex Yee's proposal and change dodgeball mini tournament ref pay from \$40 to \$50. This matches the current pay of refs during the regular seasons. Holding vote to approve the exec vote
- b. Posted Marketing/Press Chair position
- c. Sports dates for winter, spring, and summer:

Bowling

Winter 2018

Registration:

December 21

Season Dates (Sundays):

January 21, 28

February 4, 11, 18, 25

March 4, 11

Spring 2018

Registration:

Monday, February 26

Season Dates (Sundays):

March 25

April 1, 8, 15, 22, 29

May 6, 13

Summer 2018

Registration:

Monday, May 21

Season Dates (Mondays):

June 11, 18, 25

July 9, 16, 23 (off week of July 4)

Dodgeball

Spring 2018

Registration:

February 26 - 28 (Monday - Wednesday)

Season Dates (Mondays);

March 19, 26

April 2, 9, 16, 23, 30

May 7, 14, 21

Opening Season Party:

Saturday, March 17

Closing Season Party:

Wednesday, May 23

Kickball

Spring 2018

Tuesday Registration:

March 5 and 6 (Monday and Tuesday)

Tuesday Season Dates:

April 3, 10, 17, 24

May 1, 8, 15, 22 (May 29 rain date)

Opening Season Party:

March 28 (Wednesday) with Saturday kickball

Closing Season Party:

May 22 (night of tourney. Subject to change with rain dates)

Saturday Registration:

March 7 and 8 (Wednesday Thursday)

Saturday Season Dates:

April 7, 14, 21, 28

May 5, 12, 19, June 2 (June 9 rain date)

Opening Season Party:

March 28 (Wednesday) with Tuesday kickball

Closing Season Party:

June 2 (day of tourney. Subject to change with rain dates)

Summer 2018

Tuesday Registration:

May 17 - 18 (Thursday and Friday)

Tuesday Season Dates:

June 12, 19, 26

July 10, 17, 24, 31 (off the week of July 4)

August 7 (rain dates 14, 21)

Opening Season Party:

June 6 or 7 (Wednesday, Thursday) with Saturday kickball

Closing Season Party:

August 7 (night of tourney. Subject to change with rain dates)

Saturday Registration:

May 21 - 22 (Monday and Tuesday)

Saturday Season Dates:

June 16, 23, 30

July 14, 21, 28 (off the week of July 4)

August 4, 11 (rain dates 18, 25)

Opening Season Party:

June 6 or 7 (Wednesday, Thursday) with Saturday kickball

Closing Season Party:

August 11 (day of tourney. Subject to change with rain dates)

3. Proposals + Sport Discussions

- a. BOWLING VETERAN STATUS (SB) - [Tabled for next week](#)
 - b. DODGEBALL RANKINGS UPDATE (AK)
 - c. DODGEBALL RANKINGS UPDATE (AY)
 - d. RETIRED BOARD MEMBER BENEFITS (MF)
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1. Brief Sports Updates From Directors

- a. Bowling (SB)
 - I. Winter Season Updates
- b. Dodgeball (AY)
 - I. Winter Tournament Updates
- c. Kickball

2. Philanthropy

3. Treasury

4. Press/Marketing

5. Social

6. Miscellaneous

- a. Media request from Upworthy (AK)

Proposals for Dodgeball Rankings Update (AK)

Alex K.

-- Alex Y, Alex K, Tim, and Andrew conferred post season with feedback from observations and player feedback, noted there were imbalances on teams. Some teams were stacked and other were not. Proposing to alleviate stress, and also to account for newbies who may have been on losing teams; they should have fun, as being on a losing team is not that fun.

-- Process would be the same in terms of choosing teams; numbers would change.

-- Ranking 1 - 10 scale, same rounding

Alex Y.

-- Rounding ranking to the nearest 0.5 instead of the nearest whole number.

-- Ranking 1 - 5 scale

-- Practicality: what if there is a person no one remembers? In those cases, the board discusses when there is a discrepancy.

-- Suggestion: make a tweak on the current system to compare it to last season's ranking.

-- Just want to see if this will make an improvement because players always complain of team make-ups.

- There will always be human factors that affect how teams work: learning curves, attendance. Improved on team make ups over the year with the amendment of the ranking scale.
- Question: do we rank newbies? If they are known by folks on the board, yes.
- Any ranking, board has to be impartial and fair when it comes ranking board members. Suggest outside players, particularly captains, to present suggestions. Present captains with rankings criteria to inform their decision. Tried it for Saturday kickball, and it seemed to be successful. Informing captains ahead of time, so it's not a retroactive process.
- 1 - 10 versus 1 - 5 are different, yet have similarities. There is an element of statistics that affects ranking (true answer would involve EVERYONE yet that is impossible). Our system creates an average for three or more rankings. Hard to make it 0.5 on a small scale, which might lead to rounding prematurely.
- Can we ask for ref and captains? The idea is yes. Captain rank is more reliable than ref rank.
- The goal of ranking change: to tighten up the ends 1 and 5.
- Motion to pass one of these two systems: motion passes **unanimously**.
- Motion to pass Alex Y version of ranking: **Motion passes**.

Proposal: Change the Dodgeball Ranking system to a 0.5 point rounding system

Reasoning: For most of the past seasons, there has been player feedback that the teams felt uneven, and in this most recent one there were several people who said the top teams seemed much more skewed from the bottom ones so I looked into possible solutions and settled on the 0.5 point system.

How it would work:

- Board Members would *still rank players on our 1-5 point system*
- The main difference with this proposal is that when the ranks are averaged, instead of rounding to the nearest whole number, the ranks would be rounded to the nearest 0.5 (so the new rounded ranks would be 1, 1.5, 2, 2.5, 3, 3.5, 4, 4.5, and 5)
- For example: 3.25 to 3.74 would round to “3.5” and 3.75 to 4.24 would round to “4”. I have tested this out in Google Sheets and it is a simple formula that rounds to the nearest 0.5 instead of whole numbers.
- *The team randomization would also remain exactly the same* as we have done with the bounce back starting with 5's, then 4.5's, etc.

Proposal for Dodgeball Rankings Update (AY)

Logic:

- In our current system a player with an average rank of 3.5 and a player with an average rank of 4.4 are both considered equals as “4's” (which is almost a full point difference in the

average and significant). A situation where this creates an issue is where there are teams with no 5, if a team received two “3.5 averaging 4’s” and the teams with 5’s got the “4.4 averaged 4’s” it would mean statistically there is an advantage to the latter team.

- With a 0.5 ranking system, after all of the 5’s go, then it would be the 4.5’s (or “higher 4’s” in the old system), which would mean that the “stronger 4’s” would have less chance of being paired with a 5 and also balancing out the teams slightly more so than in our current system.

The Ranking Break Down:

1. Beginner/Newbie
2. Weak (1) - Can only stay alive by dodging. Not a strong or consistent catcher or thrower. Does not have the strongest grasp of gameplay and rules.
3. Intermediary (1.5) - Understands the rules of the games, but can’t yet apply to gameplay.
4. Less than average (2) - Can stay alive by dodging, and will occasionally make a catch or throw decently. Overall inconsistent in both arenas. Has a basic grasp of gameplay.
5. Betta werk (2.5) - Can throw, dodge, OR catch with some level of consistency. Can play with the team and grasps the game. Does not affect the team negatively or positively.
6. Average (3) - Even on catching, throwing, and dodging. Grasps game play and rules. Overall, can be relied on to help the team.
7. Above average (3.5) - Catches, dodges, and throws consistently and is an essential member of the team. Are aware of what’s going on and can play alongside teammates effectively.
8. Good (4) - A solid catcher, dodger, and thrower, a team leader. Takes effort but can keep the team alive and move the needle of the game.
9. Great (4.5) - A formidable player who sets the tone of the game. 2 balls or more can get this person out, and will take the game by themselves every once in a while. Not quite a 10.
10. Excellent (5) - The player who no one goes for unless they 3 or more balls. They ARE the catcher/dodger/thrower supreme and always on point. If they are the last one in, good luck.

Proposal for Retired Board Members

- To honor the dedication of members who have had longevity. Does not accommodate for people who do it once.
- Amendment: One year for every year to One year for every two years.
- Does not have to be for for years.
- Question: commiserate with time of on board to honor one term people.
- Incentive: it tends to be a struggle to have people run for board positions.
- Six months free registration for every year served.
- Web person would manage the de
- Motion to vote for incentive: **Motion passes**

Proposal - In order to incentivize people to stay on the board and keep valuable members, allow board members who complete 4 consecutive years as a member to be grandfathered in to receive the following when their terms are completed:

- One year free for every two years served with a maximum of two free years.
- Act as consultants for all sports if needed.
- Vet status for all sports.

Note - This would be retroactive to when all current board members started their terms.